Criterion E – Evaluation

* The client will enter a main screen where they can make multiple selections for what the image pattern will follow. 🡪 *successfully completed, with 10+ image patterns given*
* Within each selection, options will follow to diversify the randomness and various settings and properties of the final image. 🡪 *failed due to complexity and non-pragmatic interface of screens and windows of having each selection have its own window of options*
* There will be default settings with initialized values and parameters that have limiting values within each option. 🡪 *partially completed; there are no default parameters as they are all instantiated with some random value, but there are limiting values with each parameter based on the limitations of various methods and properties associated with JFrames*
* Selections may vary from: Album Artwork Inspirations (The Beatles’ 1, Gotye’s Mirrors, Arctic Monkeys’ AM, etc.), gradual gradient shift, geometric mess, etc. 🡪 *partially completed; some of these initial selections were created as well as many more, but though Album Artworks inspired this program, creating a randomizer for each individual artwork was tedious and defeated the purpose of creativity by copying another piece of work*
* Properties may vary from: initial color hue, final color hue, rate of change, size of frame, shapes used, etc. 🡪 *successfully completed, with many other properties manipulations such as position, number of occurrences, etc.*
* The final image will be produced using GUI and JFrame methods. 🡪 *successfully completed*

## Recommendations for Future Improvements:

Word Count: 455 words